



# WESTKOOTENAY PARKS

## Park Attendant

### Blanket Creek/Martha Creek/McDonald Creek

**STARTING WAGE:** \$24.00/H, with Health/Dental benefit, and Fuel expense.

**PERIOD OF EMPLOYMENT:** Season 2025

**HOURS:** 40H/week, 10H shifts, 3 days OFF.  
We offer early and evening shifts, weekdays and/or weekends.

#### **QUALIFICATIONS:**

- Valid Class 5 Driver's License. **Must have a reliable vehicle.**
- Valid First Aid certification - minimum 8 hr, current at time of employment.
- A Driver's Abstract and a Criminal Record Check requested upon hiring.

#### **EXPERIENCE & QUALITIES**

- Practical experience in the use and maintenance of groundskeeping equipment.
- Janitorial and facility maintenance experience.
- Public safety and security – managing public behaviour. Excellent communication skills and public relations abilities.
- Sales experience (use of debit/credit).
- Some computer competencies an asset.
- Good organizational skills and initiative in a high paced work setting.
- Ability to work cooperatively within a staff and volunteer team. Energetic, positive, and able to work in harsh weather conditions.
- Visitor/customer service in a park, campground setting.
- Local knowledge of visitor opportunities.

#### **DUTIES:**

- Operational maintenance and overall park upkeep, duties including daily clean up of campsites, washrooms, and day use areas within a provincial park.
- Successfully execute park security gaining voluntary compliance with visiting public.
- Provide Park visitors tourism information.
- Sale of park use permits and firewood.

**Resume with Cover Letter and 2 References** contacts must be emailed to  
[office@westkootenayparks.com](mailto:office@westkootenayparks.com).

Only chosen candidates will be contacted during the week of March 11<sup>th</sup> for the interview block March 26<sup>th</sup>/27<sup>th</sup>. **Note**, only applications with the required documents will be considered.

We offer **Limited Availability**, Staff Rental Housing for the duration of the contract